Applied only for .NET Framework 4.0

1.) Add Reference to your project.

2.) Browse and choose the Window\_Animation.dll to add on your project solution.

3.) Add this line of code in your Form. using Window\_Animation;

4.) Put your Custom Animation on Form\_Load.

5.) Select Animation that you like.

6.) Set the Length of time to animate your form.

(9) CUSTOM Animations Formatting:

1.) Animate.AnimateWindow(this.Handle, 80, Animate.BLEND);

2.) Animate.AnimateWindow(this.Handle, 80, Animate.HOR\_Positive);

3.) Animate.AnimateWindow(this.Handle, 80, Animate.HOR\_NEGATIVE);

4.) Animate.AnimateWindow(this.Handle, 80, Animate.VER\_POSITIVE);

5.) Animate.AnimateWindow(this.Handle, 80, Animate.VER\_NEGATIVE);

6.) Animate.AnimateWindow(this.Handle, 80, Animate.CENTER);

7.) Animate.AnimateWindow(this.Handle, 80, Animate.HIDE);

8.) Animate.AnimateWindow(this.Handle, 80, Animate.SLIDE);

9.) Animate.AnimateWindow(this.Handle, 80, Animate.ACTIVATE);

